Title
Theater production

Author (s)
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Duration
90 min

Course

Theater 1

Standards of Learning Addressed

T1 2 3 4 5 8

General Description

In this unit, students will learn how to develop and present a comprehensive design proposal for a play or specific scene. The proposal will include elements of set design, lighting, sound, and costumes, and will be presented using PowerPoint. This unit aims to teach students how to visually communicate their creative ideas and understand the cohesive planning needed in theater production.

Objective

- Develop a design proposal that reflects an understanding of set, lighting, sound, and costume design.
- Learn to create and structure an engaging PowerPoint presentation.
- Enhance skills in research, creativity, and visual storytelling.
- Build confidence in presenting ideas to peers.

Key Words
Sound design
Costume design
Lighting design
Storytelling
Visuals
Thematic Consistency

Learning Activities

Warm Up

(essential questions, concepts, real life

connections, prior knowledge, enduring

understandings)

Recap of the things we learned from the unit, Sound, lighting, design

Theatre Activities

(ensemble activities, physical & vocal warm

ups, performance activities that relate to

learning objectives)

Physical warm up because we will be sitting the rest of class

Learning Activities

(ensemble, scene, or solo activities, self

directed learning, teacher directed learning,

modeling, lecture)

Get into groups to create a powerpoint with visuals for each piece of the production

Culminating Activity

(assessment of learning objective,

performance based assessment, includes a

critique/ response component)

Present idea to the class and why they picked what they did

Reflection

(students articulate what was learned and

what other knowledge is needed to reach

learning goal)

Journaling

Student Accommodations

(All learners, English Language Learners

(ELL), students with disabilities, advanced

learners)

Have visuals, Coloring activity, Description written out on screen, Modeling what to do, Check

ins, extra time